

## Connecting to the VMR: Specifications and Considerations

- The testing platform is only available for Mac users.
- You must use a Chrome browser to connect to the VMR link you have created.
- Allow the permissions in Chrome to access your microphone and camera. This can be found under preferences/privacy and security/site settings.
- Use a computer, not a tablet or a phone.
- Limit the number of simultaneous users to 2 for optimal streaming.
- Wi-Fi usage within your network affects the experience.

### 1. Creating a Virtual Session

Once you have generated a new link to a session, share the link with your participant. You must enter the link into a Chrome browser to start the session. Once both parties have entered the link in the browser, the session will begin. You must allow Chrome to access your preferred audio and video hardware (refer to Connecting to the VMR: Specifications and Considerations).

### 2. Conduct an Online Lesson

As a tester, you will assume the role of the teacher and conduct a lesson with a student to test the audio quality and the delivery of your instruction through the platform.

1. Set up your participant's camera and audio as you would in a typical online lesson when assessing the platform.

\*Be sure to consider the placement of the student's microphone set up while assessing the audio. If the microphone is internally connected to a device (phone, tablet, computer), ask the student to reposition the device to a more optimal position to accurately hear the instrument.

2. Run through a typical lesson using various instructional methods you use in an online lesson.
3. Have your student perform short excerpts when assessing the audio quality. If possible, try different camera and microphone positions.

### 3. Post-Lesson Debrief

Have a quick debrief with your student to get their feedback on how your instruction was being delivered through the platform.

Consider the following questions:

- Could you hear me clearly?
- Did my audio drop at any point?
- Could you follow my instruction?
- How did my instrument sound?
- Any other platform bugs or performance issues found?

### 4. Complete the Exit Survey

Complete the feedback survey on the website provided once your session has ended.